Online and real all-media event opens on November 1!

■Opening & Keynote Session

Inter BEE 2022 opened its online venue on Tuesday, November 1, prior to the three-day event at Makuhari Messe starting Wednesday, November 16. The online venue remained open until Friday, December 23, so this year's Inter BEE was held over a period of 53 days.

The Opening & Keynote session, which opened the event, featured opening remarks by Takahito Tokita, Chairman of the Japan Electronics and Information Technology Industries Association (JEITA), followed by "Recent Trends in Broadcasting Policy " by Ryoji Yamazaki, Deputy Director-General for Broadcasting, Ministry of Internal Affairs and Communications, and "NHK's Approach in a New Media Era" by Keiji Kodama, Senior Director and Chief of Engineering, Japan Broadcasting Corporation.



Mr. Ryoji Yamazaki Deputy Director-General for Broadcasting, Ministry of Internal Affairs and Communications



Mr. Keiji Kodama Senior Director, Chief of Engineering, Japan Broadcasting Corporation.

"Opportunities to touch and talk about products face-to-face combined with online advantages, make Inter BEE an even more useful platform"

Inter BEE 2022 will combine real and online events, continuing on from last year, with the online venue opening today, November 1, and the Makuhari Messe venue opening on November 16 for a three-day period.

We would like to take this opportunity to thank the ministries, agencies, and organizations involved for their generous support. Inter BEE has built up a history as Japan's premier professional exhibition for audio, video, and communications, and in recent years has undergone a major transformation to become a comprehensive media event covering "creating," "sending," and "receiving" content.

Visitors will see a wide variety of exhibitors showcasing state-of-the-art equipment and solutions. Special events will be held across specific fields such as metaverse, virtual production, and the convergence of broadcasting and telecommunications. We also hope that visitors will get a real sense of cutting-edge technologies, products, and trends through the conferences where stakeholders in the content business from Japan and abroad will take the stage.

At the online venue, keynotes, various online exhibits, and pre-sessions will be open to the public from today. At the Makuhari Messe venue, we hope that you will have the opportunity to actually touch the products and communicate directly with the people involved to deepen your understanding.

The online venue will remain open after the close of Makuhari Messe until December 23, allowing visitors to view archived videos of the conference. We hope that Inter BEE 2022 will prove to be a valuable venue for as many people as possible, combining the opportunity to touch and talk face-to-face with others about products and solutions with the advantages of anytime, anywhere online access.

Lastly, I would like to conclude my remarks by expressing my hope that this year's Inter BEE will serve as a venue for all exhibitors and visitors to create even better business opportunities and contribute to the further development of culture, society, and industry through content. Thank you very much.



Takahito TokitaChairman, Japan Electronics and
Information Technology Industries Association (JEITA)

■In the pre-session starting with Opening & Keynote, we delivered selected sessions on the latest topics in broadcasting, video, and audio.













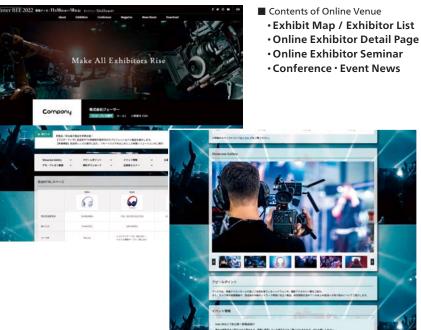






■The online venue introduced exhibitors' products/services, streamed conference videos, and provided information on various special projects and events. The online venue served as a place for people to check information before visiting the exhibition so that they could make the most of their time at Makuhari Messe, and archived videos and posted additional information even after the closing of the Makuhari event.





Pre Session





22

INTER BEE FORUM

November 16 (Wed.) KN-162 13:00 ▶ 14:30 International Conference Room The "Essence of Media" as Revealed by the Latest Overseas Situation in Connected TV and Linear Distribution Services. Hirosuke Usui TBS Television, Inc. Senior Expert/Deputy President of Media Strategy and Planning Office Koichi Sonoda Media Tech ELSI R&D Hiroaki Takasawa Keiko Murakami Director of Media Strategy and Planning Office KN-163 15:30 ▶ 17:00 International Conference Room New Sound Creation Challenge! 2022 Teruaki Wasan Akira Fukada vision Broadcasting Corporation Cindy Takehara Susumu Tsukagoshi SEGA CORPORATION Takehiko Abe SP-161 10:30 ▶12:00 Room 201 INTER BEE FORUM Special Session The Future of the Broadcasting Industry, as Proposed by a Group of Gen Z Engineers Tatsuya Nagashima TOKYO BROADCASTING SYSTEM TELEVISION tion and Communication Shumpei Urabe NAXA, Inc. Shoya Nakamura NAXA, Inc. Board Member Yasuji Eguchi SP-162 13:00 ▶ 14:30 Room 201 INTER BEE FORUM Special Session Advanced Imaging Society Japan Committee: Awards Ceremony for Lumière Japan Award 2022 Jim Chabin Takashi Kawai Advanced Imaging Society President INTER REF FORUM Special Session SP-163 15:00 ▶ 16:00 Room 201 A Discussion of Trends in UK Public Service Broadcasting and DVB Standards Shimizu Takeshi Koichi Sonoda BBC Media Tech FLSI R&D Isamu Yoshii SP-164 16:20 ► 17:50 Room 201 INTER BEE FORUM Special Session DCEXPO Program: Technology is Changing the Future of Diversity Yoshiyuki Sankai CEO and President, Cyberdyne Inc Professor, Executive Research Director, enter for Cybernics Research, University of Tsukuba Director, R&D Center for Frontiers of MIRAI in Policy and Technology, University of Tsukuba Yoshiaki Sawabe 1→10.lnc Ayako Ozawa





Mikito Ogino

Chief Scien

November 17 (Thu.) KN-171 10:30 ▶ 12:10 Int IPTV Forum Connected TVs - the Current Status and Future of Domestic Services Keynote Speech: Promote internet | Keynote Speech: Evolution to streaming of broadcast content Digital Native Media/Infrastructure Shunsuke Ida Ministry of Internal Affairs and Communications Director of Promotion for Content Distribution Division, Hiroshi Esaki Panel discussion: The Current Status and Future of Domestic Services Shunsuke Ida Keiko Murakami Japan Broadcasting Corporation Executive Researcher,

Director of Promotion for Content Distribution Division Current Status and Future of

NHK plus

Noriko Nishimura INTER BEE FORUM KEYNOTE

A-PAB Talk Session "Even Gen Z Can Understand! The Appeal of New 4K8K Satellite Broadcasting"

Hisaya Suga

Risa Kunimoto NHK [NABE] BUGYOZ, NTV [Super Invincible Class] as regular member NTV [Zoom in!! Saturday] Weather reporter, Many other appearances



Takashi Uchiyama

KN-173 15:30 ▶ 17:00 International Conference Room INTER BEE IP PAVILION KEYNOTE Four big tech companies (Cisco, Amazon, Google, and Microsoft) talk about

the move from 'SDI to IP and Cloud' with Japanese broadcasting stations

Microsoft Japan Co., Ltd. Customer Succes Group Senior Cloud Solution Architect Takato Yamaguchi Amazon Web Services Japan

Kazuyuki Arai

Daiyu Hatakeyama

Cisco Systems Data Center Network BU Product Manager/ASIA

Yuichiro Danno Google Cloud Japan Customet Engineer

Yohei Shimokawa

Hisatomo Nakahama

Isamu Yoshii New Media magazine

SP-171 10:30 ► 11:10 Room 201 INTER BEE FORUM Special Session "Virtual NHK" - Using the Metaverse to Create Programs

Ichitaka Takagi Japan Broadcasting Corporation
Development & Strategy Center

SP-172 12:00 ▶13:00 Room 201 To keep broadcasting and video production operations sustainable

Takashi Okawa

SP-173 13:30 ▶ 18:00 Room 201 INTER BEE FORUM Special Sessio DCEXPO Program: Japan VR Fest Developers Conference

Developers at the forefront of VR. AR, and the Metaverse will share their ideas, know-how, and future in a 10-minute presentation.

> Kenji Takahashi CEO Ouka-ichi-mon.inc







Hisashi Kawakita Taisuke Yagi TAISHO UNIVERSITY

Kohei Onuma

Volker Schmitt

SP-182 13:00 ▶ 14:30 Room 201

MBS RADIO, INC
MBS Young Town PRODUCER

Yoshihiro Oto Sophia Univ

The Role of Broadcasting Stations in the Attack on Ukraine and

Creating Order in the Digital Space Supported by Digital Policy Forum Japan Takashi Uchiyama Masaru Seo

> Aoyama Gakuin University chool of Cultural and Creative Studies Ryosuke Nishida

Naoto Kikuchi

SP-183 15:00 ▶ 16:30 Room 201 INTER BEE FORUM Special Session "The History of Microphone Development and Upcoming Strategies", According to a Microphone Producer

nnheiser electronic GmbH & Co. KG Technical Application Engineering, Pro Audio Business UnitManager, Technical Application Engineering Michael Johns Hiro Sawaguchi SHURE INCORPORATED

Associate Director, Global Product Management Yoshihiro Murakami tv asahi corpora



Shure Japan Limited Director, Pro Audio Takehiko Abe

Online Exhibitor Seminar

10:00 ►11:00 ES1-101

Broadcast/Media Transformation with Google Cloud

Shojiro Kumon

Google Cloud Senior Account Executive

11:30 ▶12:30 ES2-101

Observability for streaming performance

Tomohiro Furugaki Takashi Kaga Lead Engineer TVer Solution Consultant New Relic K.K

13:00 ▶13:30 ES1-103

Introducing the latest technologies and solutions to enable IP broadcasting.

Mizuki Kanada Yohei Shimokawa Sony Corporation Imaging Products & Solutions Business Grop Cisco Systems G.K. Data Center Networking BU Media Solution Business Div. Media Solution Design Dept., General Manage Techinical Marketine Product Manager/ASIA

13:00 ▶14:00 ES2-103

What's new with Adobe video products and Adobe Stock.

Reiko Tanka Kei Oki GTM Business Manager Digital Growth GTM, Digital Media

14:30 ▶15:30 ES1-104

Next Generation OTT Delivery

Alexandre Arnodin

Ateme Vice President Video Delivery Solutions

10:00 ▶11:00 ES1-201

Google Direct to Consumer solution

Yuichiro Danno Google Cloud Customer Engineer

14:30 ▶15:30 ES1-204

~ "from Amsterdam" Latest Trends in Video Streaming Distribution Technology ~ "Virtual Channels": Advantage of using VOD2Live technology; live video delivery utilizing VOD assets

> Itaru Kitazawa Dirk Griffioen ORCA Production, Inc.

14:30 ▶15:30 ES2-204

MQA is Broadening its Horizons

Bob Stuart

■ Co-located Session

The 59th JBA Symposium of Broadcast Technology

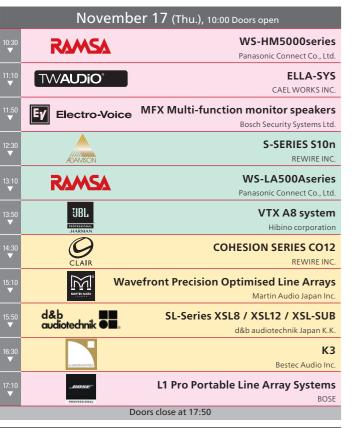
▶ Venue: Makuhari Messe 3F International Conference Hall Sponsored by: The Japan Commercial Broadcasters Association

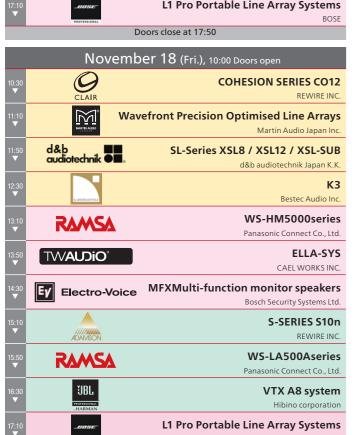
	Room 301	Room 302	Room 303	
Nov. 16 (Wed.)	10:30 ▶15:10 Production Engineering	10:30 ▶15:10 CG / Computer / Vision	10:30 ▶16:00 Broadcasting / Streaming	
Nov. 17 (Thu.)		10:30 ▶11:20 Transmission Circuitry	10:30 ▶12:35 Sound Broadcasting and Audio	
	Special Event 14:00 ▶16:30 File-based content production systems and workflows -"past" and "future"			
Nov. 18 (Fri.)	10:30 ▶14:45 Production Engineering	10:30 ▶12:35 Transmission	10:30 ▶15:10 Broadcasting / Streaming	
		13:30 ▶15:35 Datacasting / Broadcast Communications Cooperation / Digital Services		

INTER BEE EXPERIENCE

X-Speaker SR Speaker Experience Demo

▶ Venue: Makuhari Messe Event Hall





speaker speaker line array speaker line array speaker

Point source speaker /

Doors close at 17:50

Compact line array

INTER BEE CREATIVE

November 18 (Fri.)

KN-181 | 10:30 ▶ 11:30 | INTER BEE CREATIVE KEYNOTE

Thoughts after Filming the Taiga Drama The Secret Story Behind the Making of "The 13 Lords of the Shogun"!

Speaker | Moderator | Takafumi Yuki | INTER BEE CREATIVE Director |

Special Session | ▶ Venue: Exhibition Hall 7

November 16 (Wed.)

CR-161 | 10:30 ▶ 11:30 |

How did the Heroine Fly? Report from the Set of NHK's TV series

"Maiagare (Soar High)!"

Speaker

Noritoki Kumano
NHK

Yoshihiro Takahashi
NHK

Moderator

Takafumi Yuki INTER BEE CREATIVE Directo

CR-162 12:00 ▶ 13:00

Shooting at the Current Location with LEDs
-Using an LED SCREEN PROCESS

Speake



Real or Fake? New visual expression using VFX technology

Speaker

Akiko Suzuya

1

Takashi Usagawa

Takafumi Yuki INTER BEE CREATIVE Director

CR-164 15:00 ▶ 16:00

Video creativity developed through verification and experimentation



Chiyoe Sugita



A map of booths exhibiting virtual production-related equipment (LED walls, cameras, studio equipment, etc.), with a focus on in-camera VFX, was distributed, and pitch presentations were given by representatives from domestic in-camera VFX studios such as "Kiyosumi Shirakawa BASE" and "n00b.st".

16:00~17:30 November 16 (Wed.

n00b.st (Studio N00b) Pitch Presentation

5:30~16:15 November 17 (Thu.)

"Future of Virtual Production" Talk Show

Kiyosumi Shirakawa BASE / INTER BEE CREATIVE Director, Takafumi Yuki,

15:30~17:00 November 18 (Fri.)

Kiyosumi Shirakawa BASE Pitch Presentation

INTER BEE CONVECTED







▶Venue: Exhibition Hall 7

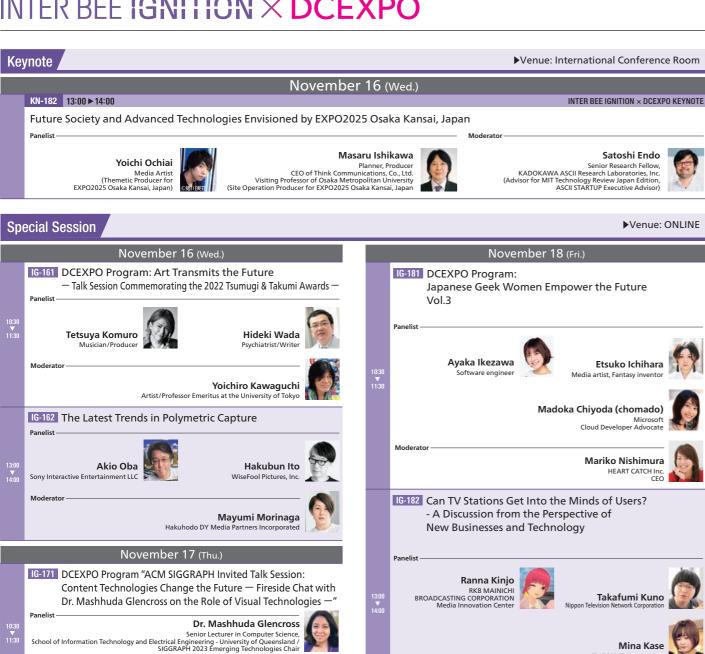
◆Equipment Cooperation: REWIRE INC. / CAEL WORKS INC. / Martin Audio Japan Inc.

Medium and large

Shiro Oguni

Inter BEE 2022 Forum & Event Programs Inter BEE 2022 Forum & Event Programs

INTER BEE IGNITION × DCEXPO





BEE IGNITION X DCEXPO

Motoki Tani Masayoshi Boku oca Brands KK

Mariko Nishimura





6008 mountain studio Inc. 6010 Solidray Co., Ltd. **Innovative Technologies 2022** 6012 Oosmo Inc. 6013 Kirin Holdings Company, Limited / Meiji University 6014 Hosei University / The University of Tokyo / Meiji University 6015 The University of Tokyo, Graduate School of Information Science and Technology, 6016 Junichi Ushiba Laboratory, Faculty of Science and Technology. 6017 sekisai inc 6018 Shiftall Inc. 6019 Hakuhodo Inc. 13:00 ▶ 13



Exhibitor / Layout 6010 6011 企画エリア 6008 6009 6019 6018 6017 6016 6027 6026 6025 6024 6012 6013 6014 6015 6021 6022 6023 TechBiz 2022 **Innovative Technologies 2022** 6002 6003 6004 6005 6006 6007

Planned events ▶Venue: Exhibition Hall 6

November 16 (Wed.) Stage Events

Award Ceremony for Advanced Imaging Society's Lumiere Japan Award 2022

6009 TOKYO COMPUTER SERVICE CO., LTD

6011 KUMONOS Corporation

10:30 ▶ 12:00

The 2022 winners of the Lumiere Japan Award, given to high-quality 4K/8K and VR works, and the Good Practice Award, given to initiatives expected to contribute to the development of these fields, were announced and presented with their awards.

Exhibitor Demonstration

	1/AK inc. – Part 1
	A participatory event was held to demonstrate a new and as yet unseen era of dance trainin experience: "learning to dance while synchronizing with a smartphone and a single video." The lecture
3:30	included a lesson with audience participation, and a lecture for dance studios and dance instructor

on how iNSYNC can update the problems they face in dance lessons.

Dance performances by professional dancers and an event to experience dance synchronization performed with iNSYNC were held.

DENDOH inc.

Biohybrid System Laboratory

Keio University/The University-based startup, LIFESCAPES Inc.

Introducing "molz," an avatar creation platform for the Metaverse, DENDOH introduced two systems: "molzHub," a system for end-users to create and edit avatars, purchase fashion items, and manage them; and "molz SDK," a system that enables companies providing metaverse space to use avatar makeup functions within their own metaverse services.

JOLLY GOOD Inc.

JOLLY GOOD introduced "Medical Education VR", which enables medical professionals to create VR teaching materials themselves and conduct clinical practice anytime, anywhere. They also presented the latest examples and solutions used at medical facilities and educational institutions in Japan and overseas.

1/AK inc. - Part 2

A participatory event was held to demonstrate a new and as yet unseen era of dance training experience: "learning to dance while synchronizing with a smartphone and a single video." The lecture included a lesson with audience participation, and a lecture for dance studios and dance instructors on how iNSYNC can update the problems they face in dance lessons.

The [feedback training] service, which is actually adopted in the dance training field, was demonstrat-

Tokyo Computer Service Co., Ltd. Tokyo Computer Service introduced "Avatar Jockey", an application that enables interactive music experience in XR space. They gave a performance showing how to create a music space by

using avatars as musical instrumen Aromajoin Corporation

While explaining the history of TVs that emit fragrance, the audience experienced "Scent of Mystery," which was aired in 1960, using the conventional scented paper (tester) method. This was followed by an introduction of Aromajoin's latest technology.

16:30 ► 17:00 X,inc

X,inc introduced their latest products. Those who wished were allowed to actually operate the products.

Shiftall Inc.

What do people do for fun in the VR metaverse? Shiftall introduced its appeal. They also demonstrated HaritoraX, a body tracking device that has become must-have equipment for heavy users, and mutalk, November 17 (Thu.) / 18 (Fri.)

EXPLORE NEW REALITIES VR Contents Experience Corner

Content #1 Ikebukuro Mirror World

Ikebukuro Mirror World" is a metaverse service operated by TV Tokyo. It is an "Alternative Ikebukuro" that can be played from anywhere in Japan with a single smartphone, PC, or VR device. In the virtual space created by the TV station, we delivered events and new experiences that can only be seen here. Contents provided by TV Tokyo



●Content #2 -Blue Eyes in HARBOR TALE- Art Set VR

The art set of "Blue Eyes in Harbor Tail," the second film of the neocraft animation "Harbor Tail " which was created by the "Blue Eyes in Harbor Tail" team, was converted to VR using photogrammetric

Contents provided by I.TOON Ltd. / Re-invention Co., Ltd.



Ocontent #3 Batten Girls Special VR Live 2022

Advanced Imaging Society Lumiere Japan Award Grand Prix in VR category

Winner: BATTEN Records / FUJI MEDIA TECHNOLOGY, INC.



Content #4 Nagisanite

Advanced Imaging Society Lumiere Japan Award Special Award in VR category

Winner: CinemaLeap



INTER BEE IPPAVILION

November 17 (Thu.)

Four big tech companies (Cisco, Amazon, Google, and Microsoft) talk about the move from 'SDI to IP and Cloud' with Japanese broadcasting stations

Keynote

Daiyu Hatakeyama

Yohei Shimokawa



Yuichiro Danno

▶Venue: Exhibition Hall 8

▶Venue: International Conference Room

Hisatomo Nakahama



Kazuyuki Arai



Relay Seminars ▶Venue: Exhibition Hall 7

Basics: IP Network Concept Leader Electronics Corporation Basics: Commentary on Broadcast System IP Adoption from Synchronization Technology Commentary: Makeup of IP PAVILION Booths SEIKOH GIKEN Co.,Ltd. Introduction: For Those Considering IP Adoption Leader Electronics Corporation Basics: Commentary on Broadcast Controller Control Technology for IP Live Production Basics: Introduction of IP Live System Sony Marketing Inc.

Basics: Basics of IP Synchronization Technology PTP Leader Electronics Corporation Basics: Commentary on the Audio IP standard

Introduction: ARIB's Efforts to Standardize IP Interfaces for Program Production Association of Radio Industries and Businesses (ARIB) / Japan Broadcasting Corporation (NHK)

	November 17 (Thu.)			
I1:00 ▶ 11:20	Basics: IP Network Concept from the Master's Perspective			
	Toshiba Infrastructure Systems & Solutions Corporation			
11:30 ▶ 11:50	Basics: Commentary on Broadcast System IP Adoption from			
	Synchronization Technology	Telestream Japan GK		
	Commentary: Makeup of IP PAVILION Booths	Panasonic Connect Co., Ltd.		
	Basics: Commentary on the NMOS Standard	AMWA Boad Menber/ Sony Marketing Inc.		
13:00 ▶ 13:20	Application: Remote Production Methods and Required Preparation			
	NTT Electronics Corporation / IKEGAMI TSUSHINKI CO., LTD.			
	Application: Role of the Network Integrator	Net One Systems Co., Ltd.		
	Basics: Introduction of IP Live System	Sony Marketing Inc.		

	NTT Electronics Corporation / IKEGAMI TSUSHINKI CO., LT		
	Application: Role of the Network Integrator	Net One Systems Co., Ltd.	
	Basics: Introduction of IP Live System	Sony Marketing Inc.	
	November 18 (Fri.)		
11:00 ▶ 11:20	Application: Broadcasting Systems from the Persp Master System IP Adoption	ective of NEC Corporation	
	Introduction: Providing Line Services to support Remote IP Production NIPPON TELEGRAPH AND TELEPHONE EAST CORPORATION / NIPPON TELEGRAPH AND TELEPHONE WEST CORPORATIO		
	Commentary: Makeup of IP PAVILION Booths	Sony Marketing Inc.	
	Basics: Commentary on the Audio IP Standard	hibino corporation	
	Introduction: ARIB's Efforts to Standardize IP Interfaces for Program Production Association of Radio Industries and Businesses (ARIB) / Japan Broadcasting Corporation (NHI		
	Introduction: Introduction of "IP Production System from Management Perspective" from Cable TV Tokushima CATV TOKUSHIMA ,In		
	Introduction: Providing Line Services to support Remote IP Production NIPPON TELEGRAPH AND TELEPHONE EAST CORPORATION / NIPPON TELEGRAPH AND TELEPHONE WEST CORPORATION		
	Application: Remote Production Methods and Required Preparation NTT Electronics Corporation / IKEGAMI TSUSHINKI CO., LTD.		
15:00 ▶ 15:20	Special Discussion: VoIP from the Broadcasting Perspective and VoIP fro	m the Communications Perspective	

Japan Broadcasting Corporation (NHK) / National Institute of Information and Communications Technology (NICT)

Demonstrations / Exhibition Area

■Participating Companies/Organizations

ASACA CORPORATION ASTRODESIGN, Inc. IKEGAMI TSUSHINKI CO., LTD. Intelligent Wave Inc. HC Networks, Ltd. NEC Corporation Cisco Systems G.K. SEIKOH GIKEN Co.,Ltd. Sony Marketing Inc.

TAMURA CORPORATION TECHNO HOUSE INC. Telestream Japan GK Tokyo Electron Device LTD
Toshiba Infrastructure Systems & Solutions Corporation TOMOCA Flectronics Co. Ltd. Panasonic Connect Co., Ltd. HARADA CORPORATION Panduit Corp. Japan Branch

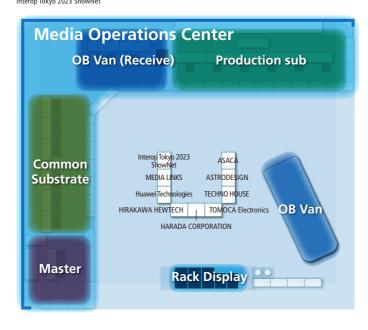
hibino corporation HIRAKAWA HEWTECH CORP. PHOTRON LIMITED FUYOH VIDEO INDUSTRY CO.,LTD. FOR-A Company Limited Bosch Security Systems Ltd. MACNICA. Inc. MATSUDA TRADING CO.,LTD MEDIA LINKS Co., LTD Leader Electronics Corporat Riedel Communications GmbH & Co. KG

Adviser

Internet Initiative Japan Inc. (IIJ) National Institute of Information and Communications Technology (NICT) Association of Radio Industries and Businesses (ARIB) Japan Broadcasting Corporation (NHK) New Media magazine

Linking Event

Interop Tokyo 2023 ShowNet



■ INTER BEE IP PAVILION Booth Tour

The Media Operation Center (MOC), where the main facilities of the broadcasting station are IP-connected, was deployed at the booths and its initiatives were introduced by way of a tour.



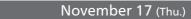
59th JBA Symposium of Broadcast Technology



November 17 (Thu.) **Transmission Circuitry** JBA-173 10:30 ▶ 12:35 Sound Broadcasting and Audio

Production Engineering JBA-182 10:30 ▶ 12:35 Transmission JBA-183 10:30 ▶ 15:10 Broadcasting / Streaming JBA-184 13:30 ▶ 15:35 Datacasting / Broadcast Communications Cooperation / **Digital Services**

November 18 (Fri.)



JBA-171 14:00 ▶ 16:30

[Special Event]

File-based content production systems and workflows -"past" and "future"



Takeshi Suzuki





Aki Hanzawa











Shirahase Takeshi







