

T0 Japan Electronics Show Association

Our company/organization will comply with all exhibition rules and regulations stipulated by both the Organizing Committee and Japan Electronics Show Association. In accordance with this agreement, we herewith submit the Inter BEE 2013 Exhibition Application.

Inter BEE 2013
International Broadcast Equipment Exhibition
Inter BEE 2013 Exhibition Application Form

Our company is a

Previous Inter BEE exhibitor First-time exhibitor (Please submit company profile and product catalogs.)
Member of the Japan Electronics Show Association (JESA)
Member of the International Association of Broadcasting Manufactures(IABM) Non-Member

Number of Booths applied for

Booth Configuration Number applied for Exhibition fee(including consumption tax)
1 row (1,2,3,4,5,6)
2 rows (4,6,8,10,12)
3 rows (9,12,15,18)
4 rows (16)
Block format (20,25,30,35,40,45,50,55,60,65,70,75,80,85,90,95,100)
Small package booth

Package Booths

Check the box of price when you would like to make use of convenient "Package Booths"

Table with 3 columns: Type, One booth, Two booth. Rows include Basic Package Booth and Premium Package Booth with corresponding price boxes.

Booth location

Check the box of the Category in which you would like your booth to be located, and circle the appropriate product code(s) that you would like to exhibit.

Categories Overhead Lighting Codes of products to be exhibited (please refer the chart on the reverse side)
Professional Audio Equipment Full ceiling lighting
Professional Lighting Equipment Lights off
Video and Broadcast Equipment Full lighting Lights off
Cross-Media Full ceilling lighting

Note: If any of your products can be categorized outside of the requested exhibit category location, please circle those products as well.

Primary application deadline Friday, May 31, 2013
Secondary application deadline Friday, Jun 28, 2013
Date received

For official use only

Table with 7 columns: Confirmation, Recipient No., Member, Booth fee, Entry Date, Invoice, Booth No.

Collaboration / Neighboring / Cooperative Exhibitions

Collaboration exhibitions Name of company:
Neighboring exhibitions Name of Company:
Cooperative exhibitions Name of Company:
Total number of booths doesn't conforms to the standard booth specification
Exhibitors wish to have booths facing each other on each side of the entryway.

Exhibitor Information (Please print using uppercase and lowercase letters, as appropriate.)
This information will appear in printed materials and on the official Inter BEE website exactly as written, so please be careful to provide accurate information.

Company Name (One letter per box, leave box empty for space)
Head Office Information Address CEO'S Official Title CEO'S Name
Exhibition Supervisor Address Title/Division Name TEL FAX E-mail URL

On behalf of my company, I hereby acknowledge that I have read, understood and will comply with the Inter BEE 2013 Exhibition Regulations including following cancellation fees and herewith apply to exhibit.

Person in charge of our exhibit

Company name:

Name (please print):

Job title:

Signature:

If an exhibitor cancels or reduces the number of booth spaces applied for, regardless of the reason, some or all of the following cancellation fees will apply. Consumption tax (5%) will be added to all fees.

Table with 2 columns: Date range, Fee percentage. Rows: July 1 to July 31, 2013 (60%), August 1 to August 31, 2013 (80%), On or after September 1, 2013 (100%).

Inter BEE 2013 Product to be Exhibited

Send to:

Japan Electronics Show Association
12F Ote Center Bldg., 1-1-3 Otemachi, Chiyoda-ku, Tokyo 100-0004, Japan
TEL: +81-3-6212-5231 FAX: +81-3-6212-5225 E-mail: contact2013@inter-bee.com

◆Professional Audio Equipment
●Audio Equipment
1. Microphones
2. Recorders
3. Digital Audio Workstation
4. Consoles, Mixers
5. Mastering Equipment
6. Audio-compression/Transmission Technology
7. Converters
8. Effectors
9. Amplifiers, Processor, Equalizer
10. Interface
11. Speakers
12. Players
13. Audiometer, Loudness-related Equipment
14. Acoustic design/control
15. Audio Equipment for Movie Theater and Commerce Facility
16. PA system, Live Sound System
17. Professional Electronic Musical Instruments
18. Computer Sound System
19. Headphones, Headset, Intercoms
20. Transmission Cables
21. Accessories
22. Power Supply
23. Racks/Cases/Bags
24. Other Related Peripheral Equipment
◆Professional Lighting Equipment
●Lighting Equipment
25. Studio Lighting Equipment
26. Stage Lighting Equipment
27. TV Studio Lighting Equipment
28. Film and Video Lighting Equipment
29. Lighting System for Photography Studios
30. Lighting Control Systems
31. Lighting Control Board, Console, Dimmer
32. Wireless Remote Control Devices
33. Effect Lighting Equipment
34. Searchlight, Large-scale effect lighting
35. Projectors
36. Projection Mapping, Video Mapping Techniques
37. LED
38. Strobe Lights
39. Elevating Unit for TV Studio Lighting Battens
40. Wiring Device, Cables
41. Other Related Peripheral Equipment
◆Video and Broadcast Equipment
Production
●Cameras and Related Equipment
42. HDTV Systems
43. Studio Cameras
44. VTR-Pack Cameras, Camcorder
45. Ultra HD Cameras
46. Digital Cinema Cameras
47. 3D Cameras
48. Crane Cameras
49. Lenses
50. Other Related Peripheral Equipment

●Recording Equipment
51. Video Servers, File Server System
52. DVD Systems, BD Systems
53. VTRs
54. Memory Cards, Memory Devices
55. Optical Disks
56. Video Tape
57. Data Compression Technology
58. Other Related Peripheral Equipment
●Electronic Displays
59. Video Monitors
60. Multiple Monitor Displays
61. Projectors
62. LCD/PDP/LED/OLED Displays
63. Prompters
64. Other Related Peripheral Equipment
Post-production
●Editing and Production Equipment
65. Editing Devices
66. Switchers
67. Routing Switchers
68. Non-linear Editing Systems
69. Visual Effects
70. Color Correction
71. Painting Systems
72. Subtitler
73. Title Production Systems
74. Character Generators
75. Composite Systems and Software
76. Media Converter
77. Encoders
78. Other Related Software and Peripheral Equipment
●Multimedia Systems
79. CG Production Systems
80. Animation Production Systems
81. Virtual Studio Systems
82. Motion Capture Systems
83. Software and Systems
84. Other Related Software and Peripheral Equipment
●Production Management Systems
85. Content Management Systems
86. Systems Integration Technologies
87. Database Technologies
88. Storage Equipment
89. Archive Systems
90. Other Related Software and Peripheral Equipment
Output and Transmission Systems
●Output Systems
91. Automatic Program Output Systems (TV&Radio)
92. Automatic CM Output Systems(TV&Radio)
93. Server Systems
94. IT Solutions (Broadband Systems)
95. File Systems (Audio)
96. File Systems (Video)
97. Graphic Libraries System
98. Film and Telecine
99. Graphic Systems
100. External Information Response Systems (Weather, Stock, Trafic Info etc.)
101. Other Related Peripheral Equipment

●Relay Systems
102. Base Station Facilities
103. FPUs
104. SNG
105. OB Van
106. Automotive Related Systems and Peripherals
107. Communications Radios
108. Emergency News Systems
109. Other Related Peripheral Equipment
●Transmission Systems
110. Terrestrial Television Broadcasting, One-segment Broadcasting
111. White Space, One-segment local service
112. V-High and V-Low Band
113. Multimedia Broadcast
114. Radio Broadcasting Equipment
115. FM Broadcasting Equipment
116. Satellite Broadcasting
117. Cable Television
118. Video Delivery Networks, CDN
119. Transmission Cables
120. Wireless Systems
121. Fiber Optics
122. Other Related Peripheral Equipment
Broadcasting Equipment
●Electric Power Units
123. No-break Power Units
124. Constant-Voltage, Constant-Current Regulated Power Units
125. Automotive Power Sources
126. Battery Packs
127. Battery Charger-Discharger Equipment
128. Other Related Peripheral Equipment
●Measuring Equipment and Converters
129. Test Signal Generators
130. Measuring Equipment
131. Signal Converters
132. Other Related Peripheral Equipment
●Stand-by and Peripheral Products
133. Cabinets
134. Racks
135. Pedestals
136. Camera Tripods
137. Camera Platforms
138. Cranes
139. Steadycams
140. Furniture
141. Camera Carrying Cases
142. Other Related Peripheral Equipment
●Design, Development and Manufacturing for Broadcast Equipment
143. Development Languages
144. Semiconductors, Components
145. Development, Manufacturing
146. Studio System Design
147. Construction, Maintenance
148. Dispatched Engineers
Publications/Publicities
149. Related Books
150. Music Libraries
151. Related Software/Services
152. Consulting Services

◆Cross Media
●IPTV/ Internet Delivery
153. Video Compression Techniques
154. Video Editing/Control Systems
155. Video Delivery Systems/Services
156. Data Broadcasting Systems
157. Video-on-demand Systems
158. Internet Broadcasting Systems
159. Software
160. Other Related Techniques/Products/Services
●Mobile TV
161. Video Editing Systems For Mobile Terminals
162. Video Delivery Systems For Mobile
163. Mobile Contents/Applications
164. Mobile Terminal Equipment
165. Wireless Systems
166. Wi-Fi/WiMax
167. LTE
168. Other Related Techniques/Products/Services
●Digital Cinema
169. Digital Cinema Filming Systems
170. Digital Cinema Editing Systems
171. Digital Cinema Delivery Systems
172. Digital Cinema Servers
173. Projection Systems
174. On-demand Services/Contents
175. Other Related Techniques/Products/Services
●Digital Signage
176. Digital Signage Editing/Control Systems
177. Image Receiving Systems
178. Video Content Delivery Systems
179. Communication Network Services
180. Advertising Media Services
181. Other Related Techniques/Products/Services
●3D Image
182. 3D Image Output Systems
183. 3D Image Editing Systems
184. 3D Image Receivers/Terminals/Systems
185. 3D Screening Systems
186. 3D Contents
187. Other Related Techniques/Products/Services
●Next-generation Video Technology
188. 4K, 8K Displays
189. Glasses-free 3D Technology
190. Motion Sensor Systems
191. Interactive Systems
192. Virtual Realities
193. Augmented Reality
194. Panoramic Image
195. High-Definition Surveillance Video Systems
196. High-Definition Medical Image Systems
197. Other related techniques/products/services
●Digital Contents
198. Live-Action Contents
199. Animations
200. Computer Graphics
201. Other Related Techniques/Products/Services